

Summer Program

Our summer session will be a ten-week program beginning the week of June 19, 2017 and running through August 25th. The program will feature age-appropriate activities designed to engage and stimulate participants. Each week will focus on a theme. Students will follow a daily schedule outlined below.

	8:00 a.m.	Arrival
8:00 a.m. to	9:00 a.m.	Group Time
9:00 a.m. to	11:30 a.m.	Special Program
12:00 p.m. to	1:00 p.m.	Lunch and Outdoor Play
	1:00 p.m.	Dismissal for Half Day Attendees
1:15 p.m. to	3:15 p.m.	Nap/Afternoon Follow-Up
3:15 p.m. to	5:00 p.m.	Outdoor Activities

This program is open to non-enrolled students entering grades first through sixth and all EMS students. Please contact the school for more information.

Participants may register for single or multiple weeks and may attend either full or half day (1 p.m. pickup).

Fee Schedule:

- Full Day Program weekly charge - \$225.00
- Half Day Program weekly charge - \$150.00
- * *Week 3 (3 days) – full day - \$135, half day - \$90*

Camp days may be purchased in five day increments for either the full or partial day program. Please list dates on the back of this form.

Please note:

A minimum of 7 participants per week are required to offer this program. Please complete the registration form below to enroll your child(ren). **The registration deadline is March 31st.** A deposit of \$25 per week per child is required with registration. **The remaining balance is due by June 9th.**

Summer Program Registration Form					
Family Name:			Total Due:	Paid:	Balance Due:
Session	Participant Name(s)		Session	Participant Name(s)	
Week 1 (6/19 – 6/23) <i>Let's Go Fly a Kite: Geometry in the Natural Env.</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half	Week 6 (7/24 – 7/28) <i>Discovering the Natural Environment</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	2.	<input type="checkbox"/> Full <input type="checkbox"/> Half		2.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	3.	<input type="checkbox"/> Full <input type="checkbox"/> Half		3.	<input type="checkbox"/> Full <input type="checkbox"/> Half
Week 2 (6/26 – 6/30) <i>Lego Immersion</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half	Week 7 (7/31 – 8/4) <i>Traditions around the World</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	2.	<input type="checkbox"/> Full <input type="checkbox"/> Half		2.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	3.	<input type="checkbox"/> Full <input type="checkbox"/> Half		3.	<input type="checkbox"/> Full <input type="checkbox"/> Half
Week 3* (7/5 – 7/7) <i>Music & Band: Making Instruments</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half	Week 8 (8/7 – 8/11) <i>Disney Week</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	2.	<input type="checkbox"/> Full <input type="checkbox"/> Half		2.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	3.	<input type="checkbox"/> Full <input type="checkbox"/> Half		3.	<input type="checkbox"/> Full <input type="checkbox"/> Half
Week 4 (7/10 – 7/14) <i>Theater Week: Creating a Play</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half	Week 9 (8/14 – 8/18) <i>Renaissance Week: Simple Machines</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	2.	<input type="checkbox"/> Full <input type="checkbox"/> Half		2.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	3.	<input type="checkbox"/> Full <input type="checkbox"/> Half		3.	<input type="checkbox"/> Full <input type="checkbox"/> Half
Week 5 (7/17 – 7/21) <i>China: Culture, Characters, Crafts</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half	Week 10 (8/21 – 8/25) <i>End of Summer Fun</i>	1.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	2.	<input type="checkbox"/> Full <input type="checkbox"/> Half		2.	<input type="checkbox"/> Full <input type="checkbox"/> Half
	3.	<input type="checkbox"/> Full <input type="checkbox"/> Half		3.	<input type="checkbox"/> Full <input type="checkbox"/> Half